5 DIRECTOR GENERAL'S REQUIREMENTS

Following a formal request by the proponent, and a Planning Focus Meeting of key stakeholders at the Department of Planning on 7 February 2006, on 5 April 2006 the Director General issued formal requirements (DGRs) for the preparation of the Environmental Assessment (EA) for the project.

A copy of these DGRs is included at Appendix 8, and in summary includes:

RNSH PROPOSAL

- Land use distribution (e.g. medical, research, residential etc)- See Sections 7.1 and 7.5
- Road hierarchy/layout- See Section 7.4
- Open space networks- See Section 7.7
- Landscaping areas- See Section 7.6
- Car parking provision- See Section 7.10.2
- Community and recreation facilities- See Section 7.8

2. URBAN FORM & DESIGN

- Alternative options for layout, built form and densities- See Section 6
- Existing surrounding development- See Sections 3 and 8.5.1
- Existing vegetation- See Section 3.4.3
- Traffic management- See Section 3.4.5 and 7.10
- Streetscapes and view corridors- See Section 8.5.2
- Shadowing- See Section 8.6
- Car parking- See Section 3.4.5 and 7.10.2
- Proposed density- See Section 7.5

3. TRANSPORT, TRAFFIC & ACCESS

- New roads- See Section 3.4.5 and 7.10
- Public transport- See Section 3.4.5 and 8.3.3
- Pedestrian and bicycle linkages- See Section 3.4.5 and 7.10.1

4. TELECOMMUNICATIONS SERVICES - SEE SECTION 8.12.5

HERITAGE & ARCHAEOLOGICAL ISSUES

- Heritage- See Section 3.4.2, 7.3 and 8.4
- FLORA AND FAUNA SEE SECTION 3.4.3 AND 7.6

7. CONTAMINATION & GEOTECHNICAL ISSUES

- Contamination- See Section 8.13
- Geotechnical- See Section 8.14

8. ACOUSTICS AND NOISE

Noise- See Section 8.8

WASTE MANAGEMENT

Waste Management- See Section 8.10

DRAINAGE AND STORMWATER MANAGEMENT

Drainage- See Section 3.4.4 and 8.11

11. UTILITIES INFRASTRUCTURE

Utilities- See Section 8.12

12. COMMUNITY CONSULTATION

Consultation- See Section 4

13. DEVELOPMENT STAGING

Staging- See Section 7.13?

14. CONSTRUCTION STAGING

Construction management - see Section 8.10

15. PLANNING AGREEMENTS AND/OR DEVELOPER CONTRIBUTIONS

Contributions- See Section 9

